

INFORMED AUDIO SOURCE SEPARATION

Gaël Richard Institut Telecom, Telecom ParisTech, CNRS LTCI, France

With help from A. Liutkus, A. Ozerov

AES 53rd Conference on Semantic Audio

AES 53rd International Conference Semantic Audio 27-29 January 2014, London, UK Tutorial day: 26 January 2014, #AES53rd; bit.ly/aes53







What is an audio recording ?





AES CONFERENCE 2014



What is an audio recording ?

> It is composed of *audio objects* or *sources*... •









.... Which are mixed together into a *mixture* (i.e. the audio • recording) which is possibly multichannel (stereo is the most common for music)





What is an audio recording ?

It is composed of *audio objects* or *sources*... •







.... Which are mixed together into a *mixture* (i.e. the audio ٠ recording) which is possibly multichannel (stereo is the most common for music)

In most cases only the mixture is available which limits Active Listening capabilities ...





• What could we do if we had the separated audio objects ?

- Active listening
- Karaoke
- Remixing

- Music information retrieval
 - Cover song detection,
 - Music transcription (audio-to-midi, instrument recognition,...)



From Source separation to Informed Source Separation

- How to recover the audio objects ?
 - Using blind source separation
 - Separation is only done using the audio mixture.
 - But...quality is often not sufficient for active listening applications.
 - Exemple of Blind leading voice extraction [Durrieu&al.2011]...

	Original	Backgrounds	Leading voice
Singing voice	4	4	
Trumpet	W		- Alexandre - A



J-L Durrieu, & al. A musically motivated mid-level representation for pitch estimation and musical audio source separation, IEEE Journal on Selected Topics in Signal Processing, *October 2011.*



From Source separation to Informed Source Separation

- How to recover the audio objects ?
 - Or ... relying on Informed Source Separation (ISS)
 - Side information is transmitted to the separation module
 - Separation is done using the mixture and the side information

From Source separation to Informed Source Separation

How to recover the audio objects ?

• Or ... relying on Informed Source Separation (ISS)

- Side information is transmitted to the separation module
- Separation is done using the mixture and the side information
- Side information can be:
 - Information about the sources (e.g. MIDI scores, information extracted from cover versions, types of the sources, etc....)
 - Directly extracted from the source signals in an encoding stage but with an additional constraint: this information needs to be small





Objective

 To provide an overview of major trends in Informed Source Separation (ISS)

Outline of the keynote

- Introduction on Informed Source Separation
- Outline of a popular (blind) source separation approach (based on Non-negative Matrix Factorization).
- Overview of three trends in ISS:
 - Auxiliary data-informed source separation,
 - User-guided source separation,
 - Coding-based informed source separation
- Conclusion





General principle :

• The sources are recovered by filtering the mixtures

 $\underbrace{\mathcal{F}}_{\text{filtering technique}} \left\{ \underbrace{\mathbf{x}}_{\text{mixtures parameters}}, \underbrace{\Theta}_{\text{mixtures parameters}} \right\}$ sources









NMF does not necessarily provides a semantically meaningful decomposition in absence of "constraints"

Templates correspond to musical notes



• Templates are built from half of each note and are less semantically meaningful

Activations are less sparse





How the template matrix W and activation matrix H are obtained [Lee&al. 1999]?

Minimization of D(V||WH)

- Problem separately convex in W and H (for Euclidean and Kullback-leibler divergence)
- Resolution leads to multiplicative update rules

$$\left\{ \begin{array}{l} \mathbf{H} \leftarrow \mathbf{H} \otimes \frac{\mathbf{W}^T \mathbf{V}}{\mathbf{W}^T (\mathbf{W} \mathbf{H})} \\ \mathbf{W} \leftarrow \mathbf{W} \otimes \frac{\mathbf{V} \mathbf{H}^T}{(\mathbf{W} \mathbf{H}) \mathbf{H}^T} \end{array} \right.$$



What types of constraints can be used ?



Harmonicity of the templates [Raczinsky&al.2007]

To have a decomposition in "harmonic notes"

Spectral smoothness of the templates [Bertin&al.2010]

- To obtain realistic timbral notes
- Temporal continuity of activation [Virtanen2007]
 - To take into account that note activations are not erratic

Sparsity of the activations [Hoyer04][Smaragdis08]

To take into account that not too many notes are played in a given time





An example of model-based constraints for main melody separation:

- PRACE NEW PRACE NEW PRACE PRAC
- The model: Audio = Voice + Music
 - The voice Voice follows a source filter production model : Voice = Source * Filter
 - Each component (Voice and Music) is represented by separate NMF



An example of model constrained NMF for singing voice extraction

Exploitation of a source/filter production model



Exploitation of redundancy of the accompanying music

• Simple NMF model for background music (Σ^m et A^m)

J-L Durrieu & al. G, Source/Filter Model for Unsupervised Main Melody Extraction From Polyphonic Audio Signals, IEEE Trans. On ASLP, March 2010.

J-L Durrieu, & al. A musically motivated mid-level representation for pitch estimation and musical audio source separation, IEEE Journal on Selected Topics in Signal Processing, *October 2011*



Informed audio source separation

- In Informed audio Source Separation (ISS), "a priori" constraints may be replaced (or completed) by specific "information"
 - Overview of three trends in ISS:
 - Auxiliary data-informed source separation,
 - User-guided source separation,
 - Coding-based informed source separation



Overview of three trends in ISS

Auxiliary data-informed source separation,

User-guided source separation, Coding-based informed source separation





Auxiliary data-informed source separation "Score-informed" source separation





Figures from S. Ewert and M. Müller. Score informed source separation. In Multimodal Music Processing, Dagstuhl Follow-Ups. Schloss Dagstuhl–Leibniz-Zentrum fuer Informatik, Dagstuhl, Germany, 2012.



AES CONFERENCE 2014



Auxiliary data-informed source separation "Score-informed" source separation

An example in the framework of NMF (V=W.H)

Matrix W: synthetic harmonic templates are defined for each note

Matrix H: Idealized activations obtained from the MIDI score



Due to multiplicative update rules, zero entries at the initialization stay at zero





Matrix W: obtained after

convergence

Auxiliary data-informed source separation "Score-informed" source separation

Matrix H: obtained after

An example in the framework of NMF ($V = W \cdot H$)







Auxiliary data-informed source separation "Score-informed" source separation

Demonstration: "left hand" – "right hand" separation





Original recording (Chopin)

MIDI synthesis of the score





Right hand



S. Ewert and M. Müller. Score informed source separation. In Multimodal Music Processing, Dagstuhl Follow-Ups. Schloss Dagstuhl–Leibniz-Zentrum fuer Informatik, Dagstuhl, Germany, 2012.





Auxiliary data-informed source separation "Text-informed" speech separation

Extension of the source-filter model of Durrieu &al.

- Observed signal is described as "Speech + background"
 X = S +B
- The speech S is modeled as an Excitation-Filter-Channel signal:

Spectrogram of S

Spectrogram of Excitation (or source)

 $\hat{\mathbf{V}}_{S} = \hat{\mathbf{V}}_{S}^{e} \odot \hat{\mathbf{V}}_{S}^{\phi} \odot \hat{\mathbf{V}}_{S}^{c}$

Spectrogram of channel (e.g. microphone, reverberation,...)

Spectrogram of "Filter" (e.g. formants)





Auxiliary data-informed source separation "Text-informed" speech separation

How the text is used ?



NMPCF = *Non Negative Matrix partial co-factorization*

 \square

L. Le Magoarou, A. Ozerov, N. Duong Text-Informed Audio Source Separation using Nonnegative Matrix Partial Co-Factorization, in Proc. of MLSP, 2013





Auxiliary data-informed source separation "Text-informed" speech separation

Each component of the speech model is represented by a NMF

$$\mathbf{V}_{X} \approx \hat{\mathbf{V}}_{X} = \underbrace{\underbrace{\left(\mathbf{W}^{e}\mathbf{H}_{S}^{e}\right)}_{\hat{\mathbf{V}}_{S}^{e}} \odot \underbrace{\left(\mathbf{W}_{S}^{\phi}\mathbf{H}_{S}^{\phi}\right)}_{\hat{\mathbf{V}}_{S}^{\phi}} \odot \underbrace{\left(\mathbf{w}_{S}^{c}\mathbf{i}_{N}^{T}\right)}_{\hat{\mathbf{V}}_{S}^{\phi}} + \underbrace{\mathbf{W}_{B}\mathbf{H}_{B}}^{\hat{\mathbf{V}}_{B}}$$

In this representation the text (which gives phonetic information) will directly give information on the matrix linked to what is said, which is: Î





Auxiliary data-informed source separation "Text-informed" speech separation : demonstration





Auxiliary data-informed source separation, User-guided source separation, Coding-based informed source separation



AES CONFERENCE 2014



- In this scenario, the user provides some partial information about the sources to be separated.
- Two illustrative examples :
 - Iterative source selection using a Graphical User-Interface (GUI)
 - Hummed-query for main melody extraction
 - Both examples are based on *Probabilistic Latent Component Analysis* models (which are probabilistic models similar to NMF)





User-guided source separation User-selection using a GUI

- The user paints the parts corresponding to the melody in the GUI
- Algorithm is re-run but with many zero values in the initial decomposition for the melody part
- Several iterations are possible





B. Fuentes, R. Badeau et G. Richard : Blind Harmonic Adaptive Decomposition Applied to Supervised Source Separation. In Proc. of EUSIPCO, Bucarest, Romania, 2012.





User-guided source separation User-selection using a GUI







AES CONFERENCE 2014



User-guided source separation Hummed melody input

- The user hums the melody of the instrument track that he wish to separate
- The melody produced is used as information for separating the melody in the mixture



From https://ccrma.stanford.edu/~gautham/Site/Humming.html





User-guided source separation Hummed melody input

Demonstration: Video [Smaragdis &al. 2009]





P. Smaragdis, G. Mysore, "<u>Separation by Humming</u>": User Guided Sound Extraction from Monophonic <u>Mixtures</u>" in Proc. of the IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA), New Paltz, NY. October 2009

TELECOM ParisTech

AES CONFERENCE 2014



Auxiliary data-informed source separation, User-guided source separation, Coding-based informed source separation



AES CONFERENCE 2014

Coding-based informed source separation

- Here, the information is obtained directly from the sources (but the information needs to be well compressed to be useful)
- Sources (or Audio objects) are known at a so-called encoding stage



• Note that informed source separation in this case shares many similarities with Spatial Audio Object Coding approaches (see [Ozerov&al.11] for a discussion)

[Ozerov&al.11] A. Ozerov & al. Informed source separation: source coding meets source separation. In IEEE Workshop Applications of Signal Processing to Audio and Acoustics (WASPAA'11), October 2011.





What type of information is in the "side information"

- Could be the sources but then no point of source separation and huge bandwidth
- Usually it is a partial information about the sources (obtained from the knowledge of the sources):
 - Time frequency activations of the two predominant sources [Parvaix & al.]
 - A compressed version of the source spectrograms (for example JPEG) [Liutkus & al.]



M. Parvaix, L. Girin, and J.-M. Brossier. A watermarking-based method for informed source separation of audio signals with a single sensor. IEEE Transactions on Audio, Speech, and Language Processing, 18(6):1464–1475, 2010.

A. Liutkus, J. Pinel, R. Badeau, L. Girin, and G. Richard. Informed source separation through spectrogram coding and data embedding. Signal Processing, 92(8):1937 – 1949, 2012.



AES CONFERENCE 2014



What performances can be obtained ?

Demo of CISS

- Original mix (7 sources)
- Demix signals (using 7 kbit/s per source for side info)

For comparison: AAC for a mono signal is around 32 – 64 kbis





Conclusion:

- Audio source separation is an extremely challenging task, especially when considering real-world stereophonic full-tracks.
- Blind separation techniques do exist, but their performance may be greatly improved by using any available information apart from the mere mixture
- The so-called Informed Source Separation was discussed with examples from three major trends, namely:
 - Auxiliary data-informed source separation,
 - User-guided source separation,
 - Coding-based informed source separation

Some perspectives

- The type of information depends on the type of source separator and the application but how to limit the side-information to the minimum ?
- How to exploit several informed source separators (e.g. separator fusion) in an optimal way ?
- How to better exploit a multitrack cover version to perform source separation on the original recording ?





Additional References

- [Hoyer04] P. Hoyer, "Non-negative Matrix Factorization with Sparseness Constraints", Journal of Machine Learning Research 5 (2004) 1457–1469
- [Smaragdis08] P. Smaragdis, B. Raj et M.V. Shashanka : Sparse and shift-invariant feature extraction from non-negative data. In Proc. of ICASSP, pages 2069–2072, Las Vegas, Nevada, USA, 2008.
- [Virtanen2007] T. Virtanen : Monaural sound source separation by nonnegative matrix factorization with temporal continuity and sparseness criteria. IEEE Trans. on Audio, Speech and Language Processing, 15(3):1066–1074, 2007.
- [Bertin2010] N. Bertin , R. Badeau et E. Vincent : Enforcing Harmonicity and Smoothness in Bayesian Non-negative Matrix Factorization Applied to Polyphonic Music Transcription. IEEE Trans. on Audio, Speech and Language Processing, 18(3):538–549, 2010.
- [Raczinsky&al.2007] S. Raczinski, N. Ono, S. Sagayama, "Multipitch analysis with harmonic nonnegative matrix approximation", in Proc. of ISMIR; Vienna, Austria, 2007

